

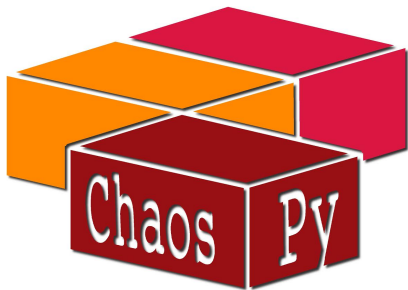
# Polynomial chaos expansions part 2: Practical implementation

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# Relevant links



A very basic introduction to scientific Python programming:

<http://hplgit.github.io/bumpy/doc/pub/sphinx-basics/index.html>

Installation instructions:

<https://github.com/hplgit/chaospy>

# Repetition of our model problem

We have a simple differential equation

$$\frac{du(x)}{dx} = -au(x), \quad u(0) = I$$

with the solution

$$u(x) = Ie^{-ax}$$

with two random input variables:

$$a \sim \text{Uniform}(0, 0.1), \quad I \sim \text{Uniform}(8, 10)$$

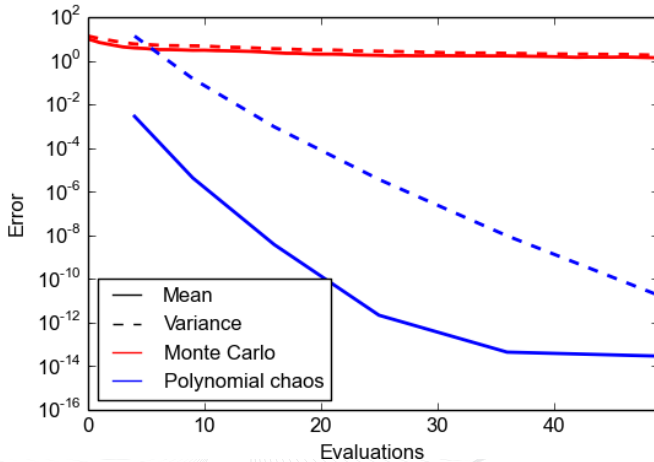
Want to compute  $E(u)$  and  $\text{Var}(u)$

# Repetition of the Chaospy code

```
dist_a = cp.Uniform(0, 0.1)
dist_I = cp.Uniform(8, 10)
dist = cp.J(a,I)

P = cp.orth_ttr(2, dist)
```

# Polynomial chaos expansions have a very fast convergence rate



# The computational essence of polynomial chaos

With  $\hat{u}_M(x; q) = \sum_{n=0}^N c_n(x) P_n(q)$  and orthogonal polynomials, least squares minimization leads to a formula for  $c_n$ :

$$\begin{aligned}c_n(x) &= \frac{\langle u, P_n \rangle_Q}{\|P_n\|_Q^2} = \frac{E(u P_n)}{E(P_n^2)} \\&= \frac{1}{E(P_n^2)} \int u(x; q) P_n(q) f_Q(q) dq \approx \\ \hat{c}_n(x) &= \frac{1}{E(P_n^2)} \sum_{k=0}^K P_n(q_k) u(x; q_k) f(q_k) \omega_k\end{aligned}$$

The numerical integral approximation is named *pseudo-spectral method*.

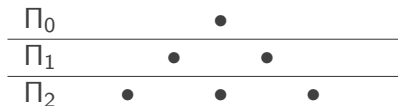
$q_k$  quadrature nodes,  $\omega_k$  quadrature weights

# Generating nodes and weights in Chaospy

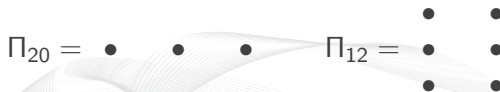
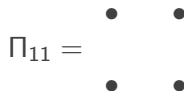
```
dist = cp.Normal()
nodes, weights = cp.generate_quadrature(2, dist, rule="G")

print nodes
[[-1.73205081  0.          1.73205081]]
print weights
[ 0.16666667  0.66666667  0.16666667]
```

# Quadrature rule $\Pi$



Multivariate combinations:



$K$  Total number of quadrature nodes

$L$  Quadrature order along an axis



# Generating multivariate integration rules in Chaospy

```
# joint multivariate dist
dist = cp.J(cp.Uniform(), cp.Uniform())
nodes, weights = cp.generate_quadrature((1,2), \
    dist, rule="G")

print nodes
[[0.211324 0.211324 0.211324 0.788675 0.788675 0.788675]
 [0.112701 0.5      0.887298 0.112701 0.5      0.887298]]

print weights
[0.138888 0.222222 0.138889 0.138889 0.222222 0.138889]
```

# A full implementation of pseudo-spectral projection in Chaospy

```
dist_a = cp.Uniform(0, 0.1)
dist_I = cp.Uniform(8, 10)
dist = cp.J(a,I)

P = cp.orth_ttr(2, dist)

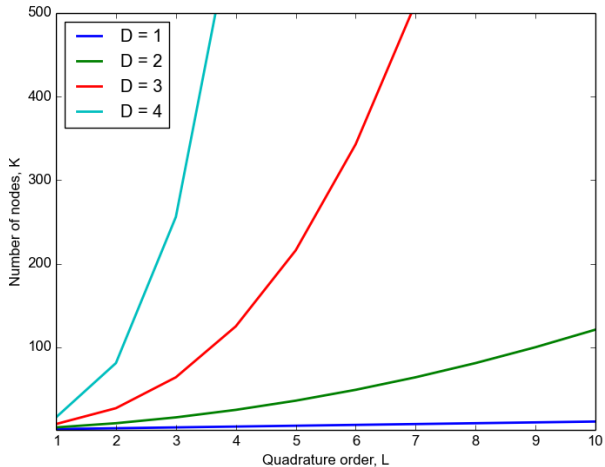
nodes, weights = cp.generate_quadrature(3, dist)

x = np.linspace(0, 10, 100)
samples_u = [u(x, *node) for node in nodes.T]

u_hat = cp.fit_quadrature(P, nodes, weights, samples_u)

mean, var = cp.E(u_hat, dist), cp.Var(u_hat, dist)
```

# Number of quadrature nodes $K$ grows exponentially with dimension $D$



# Smolyak sparse grids can drastically reduce the number of nodes

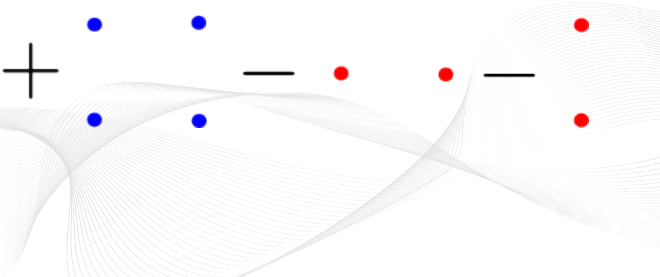
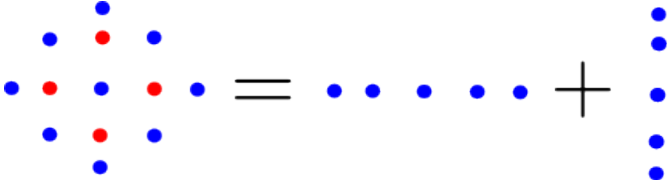
Full tensor basis:

$y^2$	$y^2x$	$y^2x^2$
$y$	$yx$	$yx^2$
$1$	$x$	$x^2$

Smolyak sparse grid:

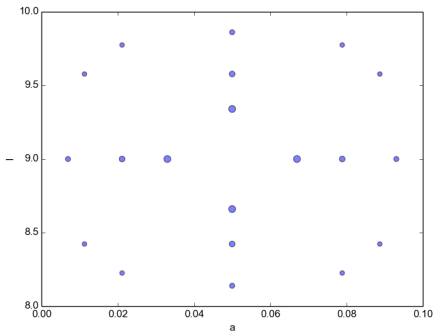
$$\begin{array}{|c|} \hline y^2 \\ \hline y & xy \\ \hline 1 & x & x^2 \\ \hline \end{array} = \begin{array}{|c|c|c|} \hline 1 & x & x^2 \\ \hline \end{array} + \begin{array}{|c|} \hline y^2 \\ \hline y \\ \hline 1 \\ \hline \end{array} \\
 + \begin{array}{|c|c|} \hline y & yx \\ \hline 1 & x \\ \hline \end{array} - \begin{array}{|c|c|} \hline 1 & x \\ \hline \end{array} - \begin{array}{|c|} \hline y \\ \hline 1 \\ \hline \end{array} \\
 \Pi_{20} + \Pi_{11} + \Pi_{02} - \Pi_{10} - \Pi_{01}$$

# Example of a Smolyak node placement

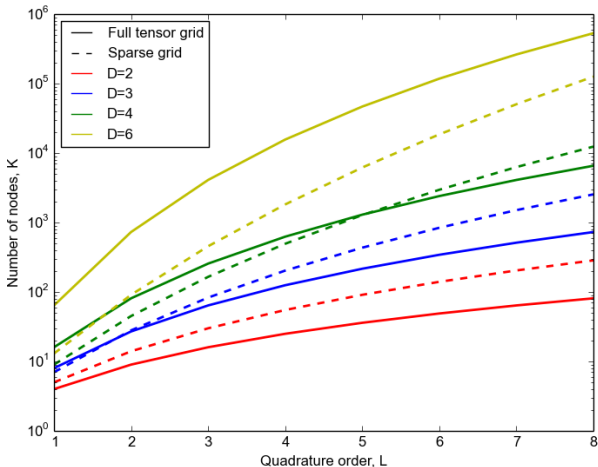


# Creating sparse grid nodes in Chaospy

```
nodes, weights =  
    cp.generate_quadrature(k, dist, rule="G",  
                          sparse=True)
```



For low dimension  $D$ , tensor grid is best; for high dimension  $D$ , sparse grid is more efficient



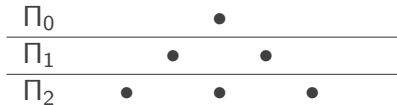
# Different problems require different schemes

Key		Description
"Gaussian"	"G"	Optimal Gaussian quadrature.
"Legendre"	"E"	Gauss-Legendre quadrature
"Clenshaw"	"C"	Clenshaw-Curtis quadrature.
"Leja"	"J"	Leja quadrature.
"Genz"	"Z"	Hermite Genz-Keizter 16 rule.
"Patterson"	"P"	Gauss-Patterson quadrature rule.

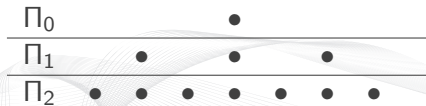


# Nested sparse grids use overlapping nodes to further reduce the number of nodes

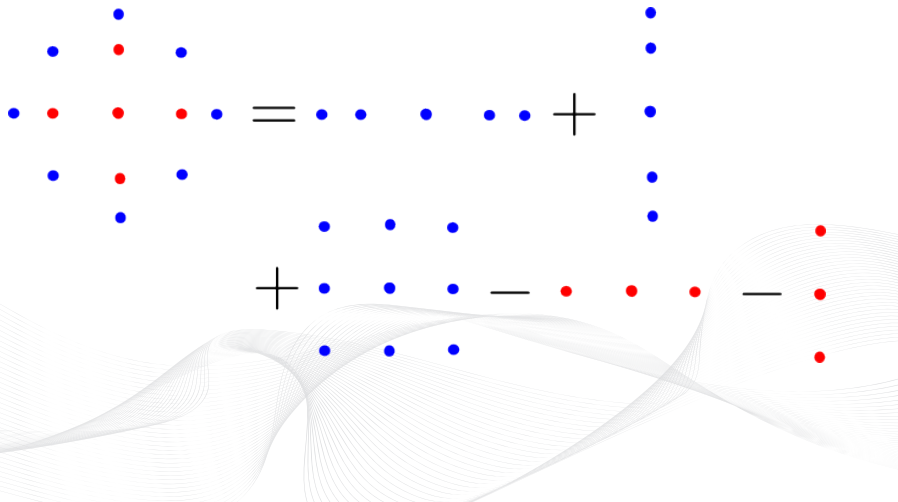
Clenshaw-Curtis:



Nested Clenshaw-Curtis:



# Nested smolyak sparse grid in practice



# The number of overlapping nodes grows quickly

1  
1 3 1  
1 3 5 3 1  
1 3 1  
1

# Mapping between polynomial order $M$ and quadrature order $L$

For nested Clenshaw-Curtis

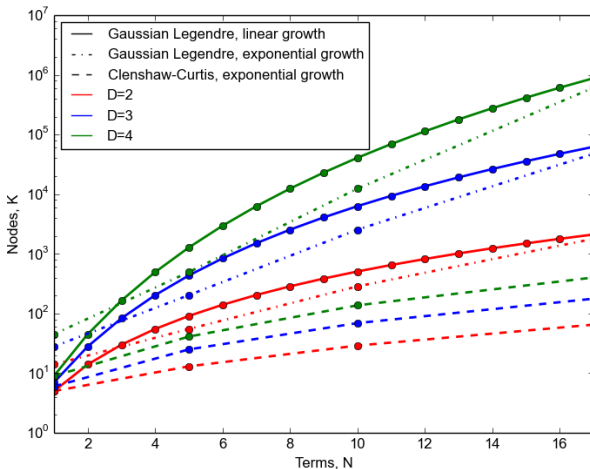
Quadrature order, $L$	0	1	2	3	4	5	6	7	8	Quadrature order, $L$
Number of nodes, $K$	1	4	9	16	25	36	49	64	81	Number of nodes, $K$
Polynomial terms, $N$	1	3	6	10	15	21	28	37	47	Polynomial terms, $N$
Polynomial order, $M$	0	1	2	3	4	5	6	7	8	Polynomial order, $M$

**Suggestion:**

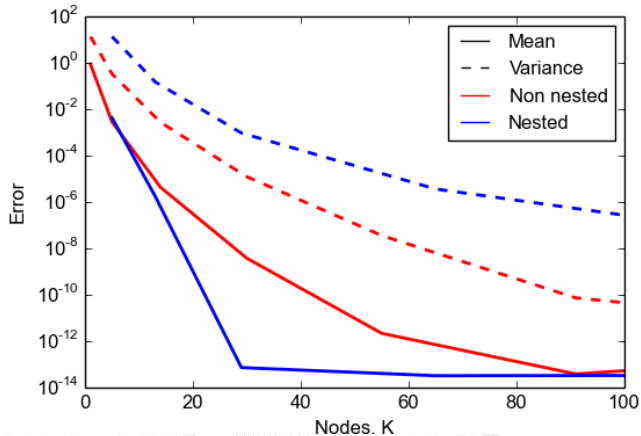
Linear growth rule:  $L = 2M - 1$

Exponential growth rule:  $L = 2^M - 1$

# Comparing three sparse grids



# Nested sparse grid converges faster than a non nested sparse grid



# Gaussian quadrature approximates integrals with weighting functions

$$\int W(q)u(x, q)dq \approx \sum_k \omega_k u(x, q_k)$$

We need weighting function  $W(q)$  to be the joint probability distribution  $f_Q(q)$

$$\int f_Q(q)u(x, q)dq \approx \sum_k \omega_k u(x, q_k)$$

# The point collocation method is alternative to the pseudo-spectral method

1. Pseudo-spectral method:
  - 1.1 Determine polynomial approximation of model by least squares minimization in a space weighted with the probability distribution
  - 1.2 Approximate integrals in  $c_n$  by quadrature rules
2. Point collocation method:
  - 2.1 Determine polynomial approximation of model by least squares minimization in a vector space as in regression (or overdetermined matrix systems)
  - 2.2 Need to choose a set of nodes (regression points)

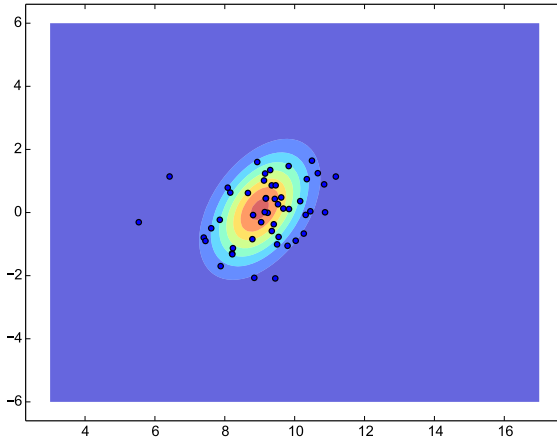


# The point collocation method: estimate $c_n$ using linear regression

$$\mathbf{c} = \begin{bmatrix} c_0(x) \\ \vdots \\ c_N(x) \end{bmatrix} \quad \mathbf{P} = \begin{bmatrix} P_0(q_0) & \cdots & P_N(q_0) \\ \vdots & & \vdots \\ P_0(q_K) & \cdots & P_N(q_K) \end{bmatrix} \quad \mathbf{u} = \begin{bmatrix} u(x; q_0) \\ \vdots \\ u(x, q_K) \end{bmatrix}$$

$$\begin{aligned} \hat{\mathbf{c}} &= \underset{\mathbf{c}}{\operatorname{argmin}} \|\mathbf{P}\mathbf{c} - \mathbf{u}\|_2^2 \\ &= (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T \mathbf{u} \end{aligned}$$

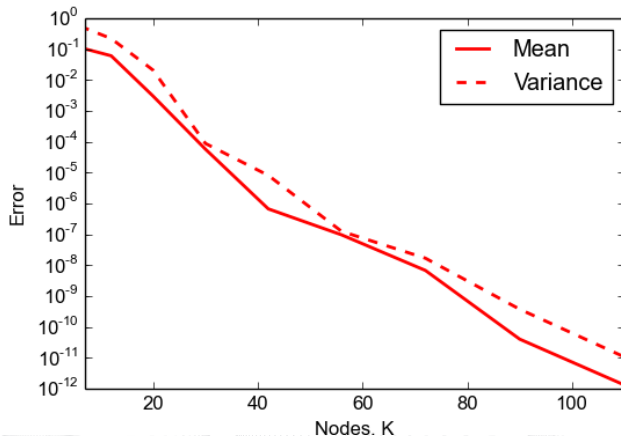
# Collocation nodes should be placed where probability is high



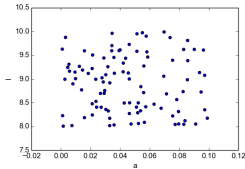
# Code for least square minimization

```
def u(x, a, I):  
    return I*np.exp(-a*x)  
  
dist_a = cp.Uniform(0, 0.1)  
dist_I = cp.Uniform(8, 10)  
dist = cp.J(dist_a, dist_I)  
  
x = np.linspace(0, 10, 100)  
  
P = cp.orth_ttr(3, dist)  
nodes = dist.sample(2*len(P))  
samples_u = [u(x, *node) for node in nodes.T]  
u_hat = cp.fit_regression(P, nodes, samples_u)
```

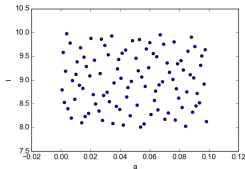
# Convergence using least square minimization



# (Pseudo-)Random sampling schemes for choosing nodes

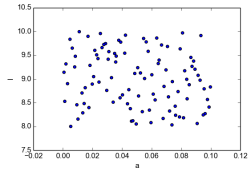


(Pseudo-)Random sampling:  
`nodes = dist.sample(100)`

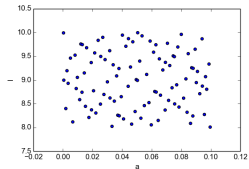


Halton sampling

`nodes = dist.sample(100, "H")`



Latin Hypercube sampling:  
`nodes = dist.sample(100, "L")`



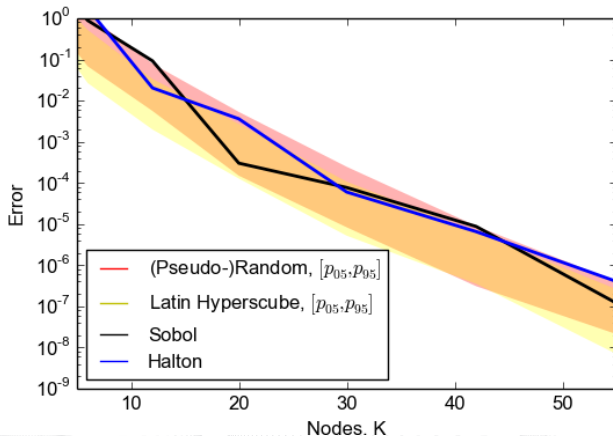
Sobol sampling

`nodes = dist.sample(100, "S")`

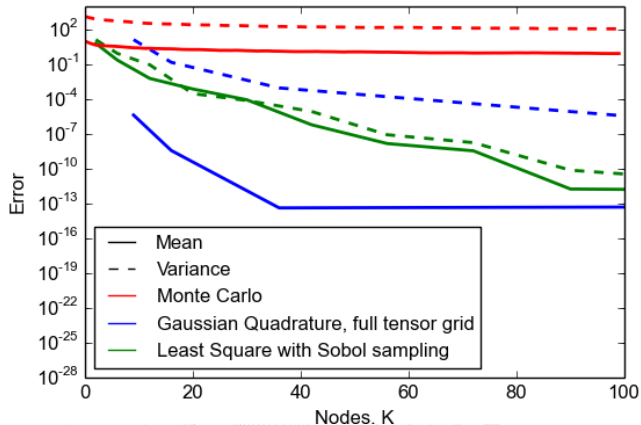
# Sampling schemes in Chaospy

Key	Name	Nested
K	Korobov	no
R	(Pseudo-)Random	no
L	Latin hypercube	no
S	Sobol	yes
H	Halton	yes
M	Hammersley	yes
C	Clenshaw Curtis	no
G	Gaussian quadrature	no
E	Gauss-Legendre	no

# Convergence using different sampling schemes



# What is best of pseudo-spectral and point collocation method? It's problem dependent!





# Which method to choose for your problem

	Pseudo-spectral	Point collocation	Monte Carlo
Efficiency	Highest	Very high	Very low
Stability	Low	Medium	Very high
Dimension-independence	Lowest	Low	Highest

# A surrogate model allows for computational cheap statistical analysis

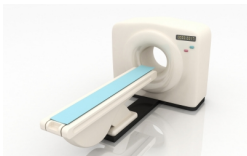
```
u_hat, c_hat = cp.fit_quadrature(  
    P, nodes, weights, solves, retall=True)
```

```
mean = cp.E(u_hat, dist)  
var = cp.Var(u_hat, dist)
```

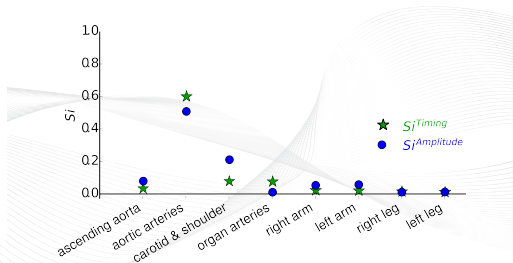
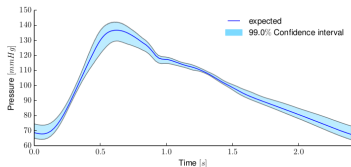
```
mean = c_hat[0]  
norms2 = cp.E(P**2, dist)[1:]  
c2 = c_hat[1:]**2  
var = np.sum(c2*norms2)
```

```
samples_q = dist.sample(10**6)  
samples_u = u_hat(*samples_q)  
mean = np.mean(samples_u,1)  
var = np.var(samples_u,1)
```

# Modeling bloodflow requires sensitivity analysis



**STARFiSh**  
Stochastic ARterial Flow Simulations



# Want to have a sensitivity measure to judge the impact of various input parameters

Variance based sensitivity:

$$S_{T_i} = \frac{E(\text{Var}(u \mid \mathbf{Q} \setminus Q_i))}{\text{Var}(u)}$$
$$= 1 - \frac{\text{Var}(E(u \mid \mathbf{Q} \setminus Q_i))}{\text{Var}(u)}$$

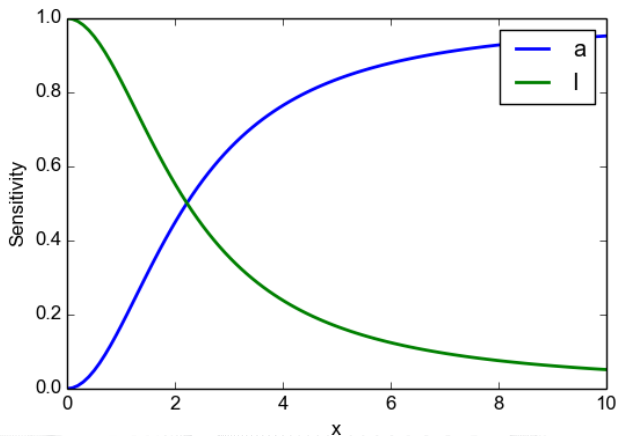
Chaospy:

```
sensitivity_Q = cp.Sens_t(u_hat, dist)
```

Manual code:

```
V = cp.Var(u_hat, dist)
sensitivity_a = 1-cp.Var(cp.E_cond(u_hat, [0,1], dist), dist)/V
sensitivity_I = 1-cp.Var(cp.E_cond(u_hat, [1,0], dist), dist)/V
```

# Variance based sensitivity of our example



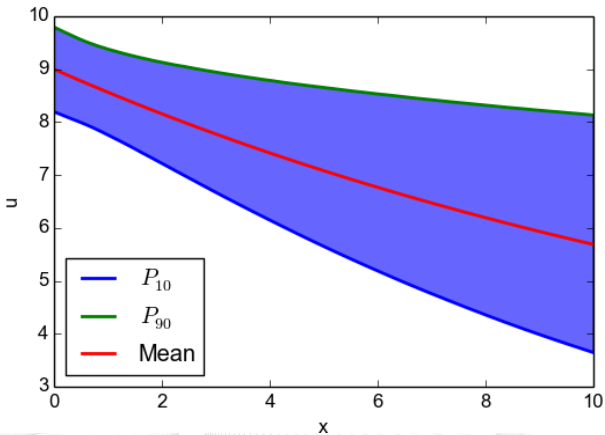
# Various statistical metrics are easy to construct in Chaospy

Some statistical metrics have analytical formulas, others can easily be implemented by using Monte Carlo on the surrogate model:

```
samples_Q = dist.samples(10**5)
samples_u = P(*samples_Q)

p_10 = np.percentile(samples_u, 10, axis=0)
p_90 = np.percentile(samples_u, 90, axis=0)
```

# Confidence interval



# Summary

```
x = np.linspace(0, 10, 100)
def u(x, a, I):
    return I*np.exp(-a*x)

dist_a = cp.Uniform(0, 0.1)
dist_I = cp.Uniform(8, 10)
dist = cp.J(dist_a, dist_I)

P = cp.orth_ttr(3, dist)

nodes, weights = cp.generate_quadrature(4, dist)

samples_u = [u(x, *node) for node in nodes.T]

u_hat= cp.fit_quadrature(P, nodes, weights, samples_u)

mean = cp.E(u_hat, dist)
var = cp.Var(u_hat, dist)
```



# Thank you



A very basic introduction to scientific Python programming:

<http://hplgit.github.io/bumpy/doc/pub/sphinx-basics/index.html>

Installation instructions:

<https://github.com/hplgit/chaospy>